



DESCRIPTION AND SYLLABUS

VFX Fundamentals
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4
BN-VFXFUD-04-GY
Obligatory
English
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Practical, class per week: 4, class per semester: 0
Full-time training
2022/2023 1st semester
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THE PURPOSE OF THE SUBJECT, LEARNING OUTCOMES:

The subjects helps to widen the professional knowledge of the DOP, VFX being an important tool of the profession.

SUMMARY OF THE CONTENT OF THE SUBJECT

During the first half-time (A) of the course students will be introduced to the world of visual effects and digital compositing. In the second half-time (B) a DOP introduces the student in some classical techniques of visual effects.

STUDENT'S TASKS AND PLANNED LEARNING ACTIVITIES:

Students will develope visual effects ideas, which feasibility will be discussed during classes. They will also practice digital compositing tasks, that helps them to execute their planned vfx shots.

EVALUATION OF THE SUBJECT:

The evaluation will be based on in-class activity and the quality of homeworks.

OBLIGATORY READING LIST:

- Brinkmann, Ron: The art and science of digital compositing: techniques for visual effects, animation and motion gra. Morgan Kaufmann Publishers/Elsevier, c2008
- Wright, Steve,: Digital compositing for film and video: production workflows and techniques., 2018